# Tareq Malkawi



## SUMMARY

Computer engineering graduate. Problem solver and passionate game developer with a strong background in programming languages such as C++ and C#. I am experienced in developing games in Unity3D and Unreal Engine.

# **EXPERIENCE**

## Tahaluf Al Emarat Technical Solutions | Al Trainee

Data science, and machine learning.

Aug 2023 - Jan 2024

- · Learned the fundamentals of Linear algebra and probability theories.
- Learned Python programming language, OOP, NumPy, and Pandas.
- Explored Data visualization tools such as Matplotlib, and Seaborn.
- Learned the fundamentals of Machine learning using sklearn.
- Participated in multiple competitions on the Kaggle platform.

### **EDUCATION**

### Jordan University of Science and Technology, Irbid, Jordan

**Bachelor of Computer Engineering** 

Sep 2018 – Jan 2024

## **PROJECTS**

# Hot Air Balloon Physics | Blimp Physics (Unity3D and C#)

Mar 2024 - Jul 2024

Design, programming, and documentation.

- Developed two types of aerostatic machines using real-world physics: hot air balloons and blimps.
- Implemented realistic controllers and multiple AI solutions.
- Prepared comprehensive documentation, covering various topics including physics, the UI system, instruments, and controllers
- · Published on the Unity asset store Hot Air Balloon Physics | Blimp Physics.

## Third-person shooter (Unreal Engine 5 and C++)

Design, programming, and prototyping.

Mar 2023 - Aug 2023

- Implemented an advanced locomotion system.
- · Implemented an inventory and advanced weapons system.
- Designed and implemented an AI system using behavior trees.

# SKILLS

Programming Languages: C/C++, C#, Python, JavaScript, CSS, and HTML.

Game Engines and Software: Unreal Engine, Unity3D, Visual Studio, Git and GitHub.

Art and Design: Adobe Illustrator, Photoshop, Premiere, Blender, Audacity.

Time management, Teamwork, and Problem-solving.

## **CERTIFICATES**

#### **EF SET Certificate**

English Test (C2 Proficient) Feb 2023

#### LANGUAGES

- Arabic (Native)
- English (Fluent)